

1. RACE RECEIVERS MANDATORY – It is in your best interest to have one. The scorer will direct you no more than three times to get into your position. If you cannot line up within that time frame you will be asked to go to the rear or exit the race track. RaceReceiver channel is 000.00. Please check for proper operation before your race. It is advised that you put new battery in every race night.

Transponders are required in Factory Stock, Limited Modified, and Modifieds. Track has them for sale or rent. Westhold yellow or orange are the only brand compatible with our system. Please note that you are responsible for damages to rentals if caused by your neglect. Cost of repair is \$105.00 plus shipping.

2. Numbers on cars must be clear and legible to be read by scorers. Must be on both sides of the car and on the roof. Numbers must be at least 18 inches tall (preferably 24 inches tall). If your number cannot be read you may not be scored correctly. Please make sure your numbers are clean, visible and easy to read.

3. NO SPEEDING IN THE PITS – This includes 4-wheelers and all types of pit vehicles. No children allowed to ride without adult on 4-wheelers in the pits.

4. Order of events is on the pit board. Know when you race. Be in the staging area, in line and ready to race when your race is called to go on to the track or go to the rear of that race. We will not wait on you. Be in your starting spot and ready to race when you come on the track. There will be no moving to other heats.

5. The flagman will start all races. Stay nose to tail, when you see the green flag or green light you are racing. Leaders must maintain a reasonable pace until green flag is displayed. Pay attention to the lights, if the lights are out you will be getting the green. Designated start areas are original start at marked tire at the exit of turn four and center of 3 - 4 to exit of turn 4.

6. Brake checking or jumping starts on start or restarts will result in being moved back a row.

7. Cars should enter the track in turn four and exit the track in turn 4. Proceed to tech and then to middle of infield. Back gate will be opened after every race to allow crossing. Cars leaving the track should yield to cars in the next race coming onto the track. There will be a track official to control cars going onto the track.

8. If your car is disabled please pull to inside and exit track to infield without causing yellow. DO NOT pull to outside and stop at back gate. This only causes yellow to be displayed and delays the program.

9. Pitting will be permitted in Last Chance and Feature races only. If you go to the hot pit area, you will be on the rear for the restart. No one coming from the hot pit area will get their spot back. 2 courtesy laps will be given with the exception if you enter pits after more than 3 laps under yellow there will be no waiting. Hot pit will be in infield. No pitting at upper pits and reentering track.

10. Heat race single car spin you will be asked to leave track. Last Chance and Feature if you cause two single car yellows you are disqualified.

11. When the yellow flag comes out get single file. Stay single file until an official splits the field to realign double file for the restart. If you do not get single file you will go to the back for the restart. We do not race back to the yellow. Lineup will be determined by last completed lap with cars causing yellow placed on the rear.

NOTICE: Car/cars that are stopped on the track WHEN THE YELLOW IS DISPLAYED will be considered the cause of the yellow. If 75% of cars in that race have crossed line, lap may be scored complete.

EXCEPTION: If a car is black flagged for rough driving the offended car will be allowed to return to his spot if they are able to continue race without requiring pit time. Delaware Double File restarts will be used. Lead car out front and 2nd place cars chooses inside or outside. Lapped cars will go to rear of field in order they were

running. After 3 restarts track has option to go single file on restarts. We will complete race with minimum Green/White/Checker. Car/cars that caused yellow will be scored behind all others. No pit crew allowed on the track. Car will be disqualified if any pit crew comes onto track. Track officials will assist you in any way they can for minor corrections. (pulling metal, checking damage).

12. Only 1 pit crew member and driver allowed at tech area unless otherwise instructed by the tech man or you will be disqualified.

13. Contact with another car after the red, yellow, or checkered flag has been thrown will not be tolerated and will result in a disqualification – no points and no money! This is the minimum penalty.

14. If a driver is blacked flag or Disqualified in the Tech area, the driver will lose money & position points for that night.

15. The driver is qualified. If you change cars you will go to the rear of the next race you are qualified in. You cannot change cars after a race has begun. If you borrow a car from a fellow driver, that driver cannot drive that car again that night. You must notify an official before changing cars and must be done before the race starts. If driver change before heat race original draw will stay.

16. Fighting in the pits will result in loss of points and pay that night. Driver can be barred at promoter discretion for fighting. If you go to another drivers pit and a fight starts you will be the one penalized. Drivers are responsible for their pit crews and family. At no time is a driver, crew or family member allowed in scoring tower or flag stand. Additional fines and penalties may be assessed at the discretion of the track. LoneStar Speedway does not condone fighting or violence of any kind. Race teams, drivers, family members and all other associates are required to act in a professional manner...remember: it's the race fans that purchase tickets that allows us to pay race teams - and we are one of the highest paying tracks in the country for weekly racing, so we require our teams to act accordingly.

17. Passengers are not allowed in any car in any division during any race at LoneStar Speedway.

18. PERSONAL DRIVER SAFETY:

A. Driver must wear required helmet, fire suit and five-point safety harness whenever the racecar is on the racetrack. This includes hot laps, and races.

B. Helmets are mandatory and must have current approved SHCA or Snell-type full coverage.

C. Helmets should accompany driver and racecar at time of inspection.

D. Helmets of at least Snell SA2010-SA2015 rating are mandatory.

E. Complete one- or two-piece fire suits of a flame-retardant nature must be worn by all drivers at all times when the racecar is on the racetrack. This includes hot laps, and races.

F. Fire-resistant gloves are mandatory. Fire-resistant shoes are highly recommended.

H. Five-point safety belts, sub-belt, and shoulder harness is required. Factory-type shoulder belts or straps are not allowed.

I. Metal to metal buckles are required on shoulder and seat belts.

J. Shoulder harness must be mounted securely to the roll cage. It is recommended that seat belts and shoulder harnesses not to be more than one (1) year old. This is for your safety.

K. Where the belt passes through the seat edges, it must have a grommet installed, be rolled, and/or padded to prevent cutting of the belt.

L. Full-size window net mounted in the left side driver's window opening is required. Window net mounts must be welded to the roll cage. All bars around the driver must have approved roll bar padding. Approved racing arm restraints are recommended.

M. Fire-resistant safety neck collars are mandatory.

REMEMBER: These safety features are for you, Please do not take them for granted,

COURTESY RULE: Any car with "minor" rule infractions will be allowed to race one (1) event. Must be determined before the race. Cars with infractions are subject to weight penalty.

All rules are written with intention of being fair to everyone. At times it becomes necessary to review or make changes to rules. Promoter reserves the right at any time to make changes or adjustments for the betterment of the program and in the interest of the sport.

Thank you for your participation & your cooperation.

Sam Hafertepe